

# Christopher K. Jeng

## 2D Animator/illustrator

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### Education

**San José State University**  
BFA Animation/Illustration  
August 2015-May 2021

### Skills

- Animation
- Graphic Design
- Typography
- ToonBoom Harmony
- Storyboard Pro
- Autodesk Maya
- Adobe Photoshop
- Adobe Illustrator
- Adobe Animate
- Adobe After Effect
- Adobe Premier Pro
- Microsoft Teams
- Slack
- Shotgun

### Activities

Shurkenheadman member  
2015-Present

24hr Animation Challenge  
2018, 2019

CBCSJ (Church)  
2017-Present

Mexico Short-term mission  
2017

### Work Experience

**Freelance 2D Animator**, Modern Hunter Gatherers  
Apr 2022-Present

- storyboarding an animated music video for a client as educational entertainment.

**Art Instructor/Video Editor**, Young Art  
Jan 2020-May 2021

- Instructed students to learn fundamentals, using traditional and digital medium.
- Edit teachers class recordings for archives.

**Guitar Instructor**, Canon Music  
Jun 2019-Aug 2019

- Taught students guitar chords and instrumentals.
- Instructed students from after school with activities, such as art craft, games, or instruments.

### Projects

**2D Lead Animator/3D Animator**, *NaiNai* (Short Film)  
Aug 2020-May 2021

- Worked on storytelling, 2D layouts, 2D animation, composition, clean up, painterly coloring, as well as 3D animation.
- Giving feedback to assistant animators
- Marketing: translated film contexts, Kickstarter, social media content.

**Graphic Designer**, Community Baptist of Church SJ  
June 2020

- Designed a booklet cover for church event.

**2D Animator**, Green Ninja  
Jan 2020-May 2020

- Animated 2D characters for middle schoolers' educational material science.